

# Remote access instruction sheet



## Keep Me Safe in Europe Convention

**Weds 21 September 2016**

*“A game for learning how to prevent neglect and abuse”.*

### Event details

The event is designed to demo and launch the safeguarding e-learning tool. The event will be interactive and provide guests with a clear understanding of why and how the game was developed and opportunity to test out the game yourself. The mission of the game is to help keep young people safe from harm moving across Europe. The co-production of this innovative e-learning tool responds to an identified need and will help keep young people safe by providing a fun, culturally-specific and multi-lingual platform to understand and locate sources of help for young people in new and often challenging environments. Get involved and join the convention remotely or in person in parallel sites in London (UK), Thessaloniki (Greece) and Nicos (Cyprus).

**Step 1** Game Promo - Click and watch the 5 min video

[https://www.youtube.com/watch?v=Xg0KNDwfgHc&feature=em-upload\\_owner](https://www.youtube.com/watch?v=Xg0KNDwfgHc&feature=em-upload_owner)

**Step 2** How to Guide – Read about the game universe, the characters, locations and common challenges of recognition, telling and help with neglect and abuse experienced by young people.

<http://kmse.open-lab.com/how-to/>

**Step 3** Download the game assets pack and model new storylines and characters that occur in your real world and forward to include inside the game.

<http://kmse.open-lab.com/multiplier-event/>

**Step 4** Feedback and comments

<http://kmse.open-lab.com/contact/>

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